



THE DOOR

Issued: Mon. Jan. 25, 2016 - Due: Mon. Feb. 22, 2016

AZM University - 202 Basic Design Course II – Spring 2016

*We chisel out doors and windows; It is precisely in these empty spaces, that we find the usefulness of the room.
Therefore, we regard having something as beneficial: But having nothing as useful.*¹

Lao-tzu: Tao-te-ching: chapter 11

*How concrete everything becomes in the world of the spirit when an object, a mere door, can give images of hesitation, temptation, desire, security, welcome and respect. If one were to give an account of all the doors one has closed and opened, of all the doors one would like to re-open, one would have to tell the story of one's entire life.*²

Gaston Bachelard: The Poetic of Space

*You stand on the bridge looking at the scenery, A person up in the building looking at the scenery looks at you;
Bright moon decorates your window, You decorate other's dream.*³

PIEN Chin-lin: Cutting/breaking the phrases into pieces

The concept

Doors and windows are most common things which we encounter in everyday life. Our life is characterized by these architectural structures. We enter into and exit from buildings through doors. We go to work through the entrance door into our offices. We come back home through the doors and we feel safety and security inside. Though we are kept inside we see the outside through windows. As modern people, we live in cities. And this means that our lives are determined by urban buildings. We move in and out of houses. Indeed, the “in and out” of all buildings is possible only because there are openings on the walls. Doors and windows therefore define the *inside* and the *outside* of our existential spatiality. They *separate* and at the same time *connect* our spatial lifeworld.

Students are expected to bring forth an in-depth conceptual understanding of the “door.” Accordingly, they will need to develop the skills of distancing themselves from the conventional and enter into the domain of abstract perception/conception. Moreover, they will develop the technique to transform data from one dimension to another and from one medium to another. The outcome is a 3D physical model representation of the conceptual manifestation of the door.

Design Process Outline

Week I:

You are required to impose your personal reflection, interpretation and representation of “The Door”, throughout several readings and articles which relates to the phenomenology of the door, Yet, probe the object and draw sketches & collect artistic photographic images that express and reveal its meaning, in order to abstract and deduce potential conceptions.

Wed Jan 27th: Submission of personal reflections and representation of the door.

Friday Jan 29th: Submission of Photographic images which abstract the notion of the door

Mon Feb 1st: Submission of set of sketches & models.

Week II:

In this week, you are ready to define the concept, by revising the images/ sketches/ & models and forming a multiplicity of physical models which are formal and personal, in order to create a reflective dialectic relationship.

Week III:

Translation of concepts and methods into a series of detailed models that are scaled to fit human proportions i.e. 1:1 scale unit. Or 1:2 when needed.

This translation is directly related to the evolved notion of “The Door”

Week V:

Will be a revision week on the related Material that must be submitted at the projects due date, which are:

- A Comprehensive article describing the projects concept, methodology and its manifesto.
- A Set of models and at least 1 model 1:1 scale, a reflection of your manifestation.
- Portfolio.

“The door as a utilitarian object have a potential to carry a multiplicity and deep dimensions of understanding that leads to physical manifestation”

Archides - 2016